Dereferencing is used to access or manipulate data contained in memory location pointed to by a pointer. \*(asterisk)

is used with pointer variable when dereferencing the pointer variable, it refers to variable being pointed, so this is called dereferencing of pointers.

I read about \* referencing operator and & dereferencing operator; or that referencing means making a pointer point to a variable

and dereferencing is accessing the value of the variable that the pointer points to

